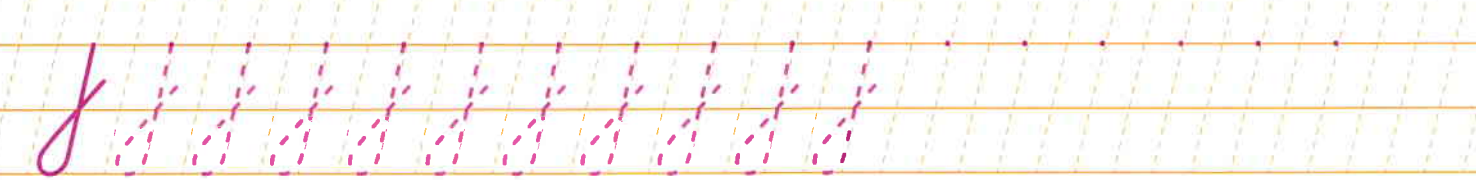
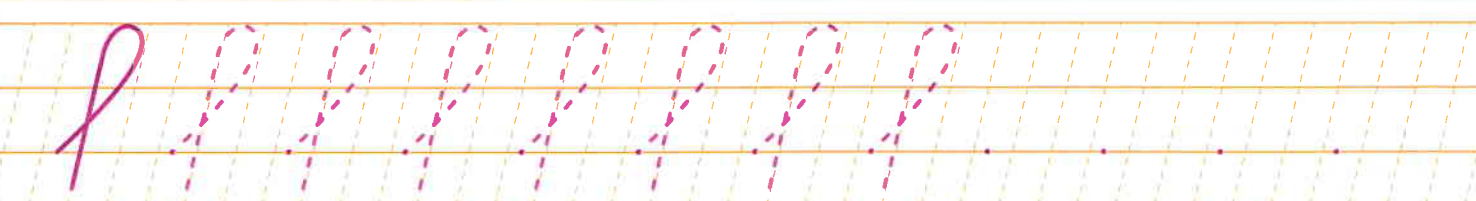
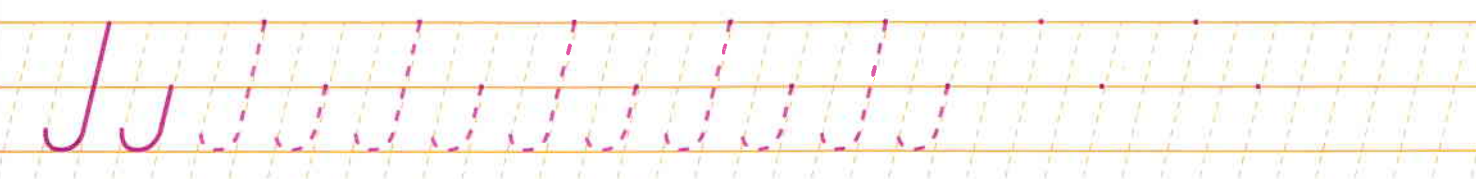
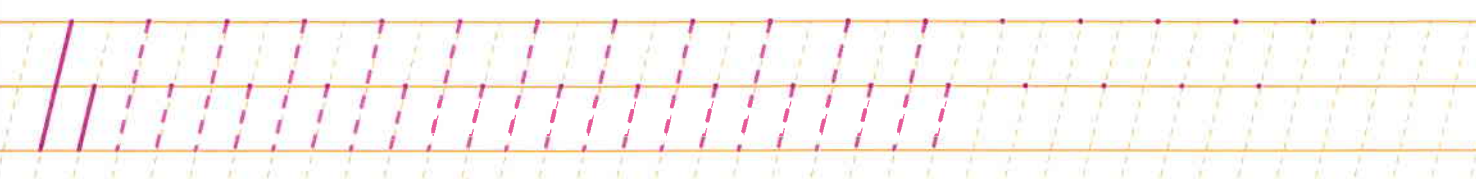
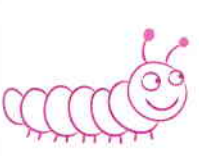
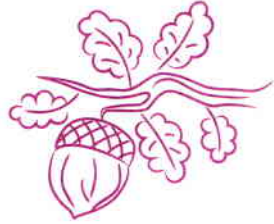
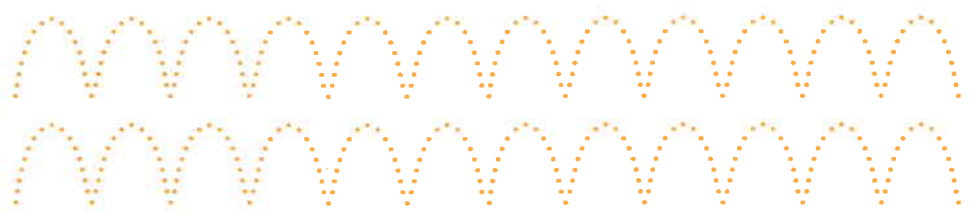
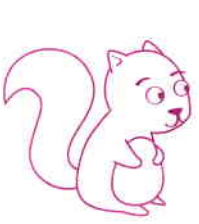
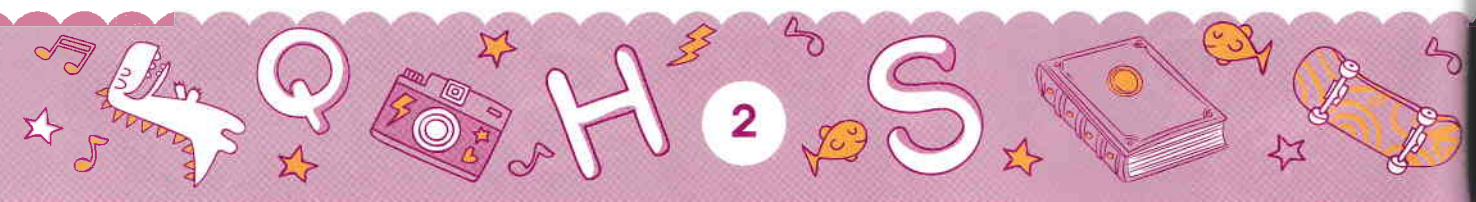
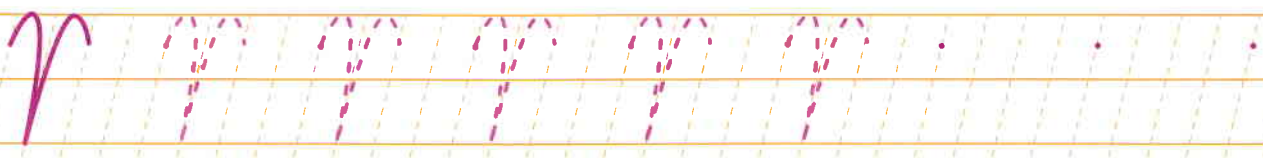
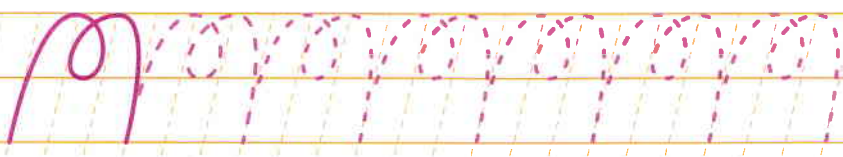
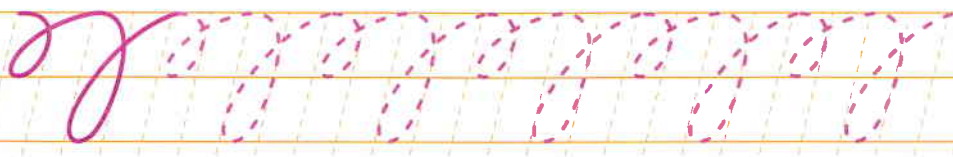
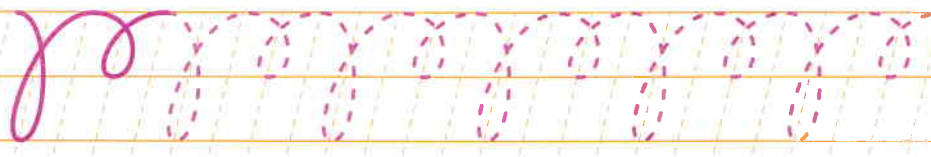
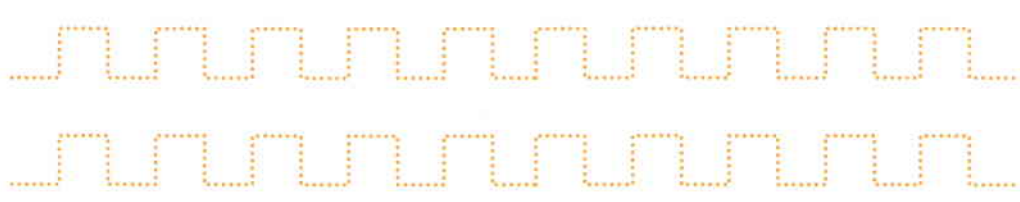


Unește punctele, fără să ridici mâna de pe foaie, pentru ca animalele să-și găsească hrana lor și colorează-le. Scrie semnele după model.



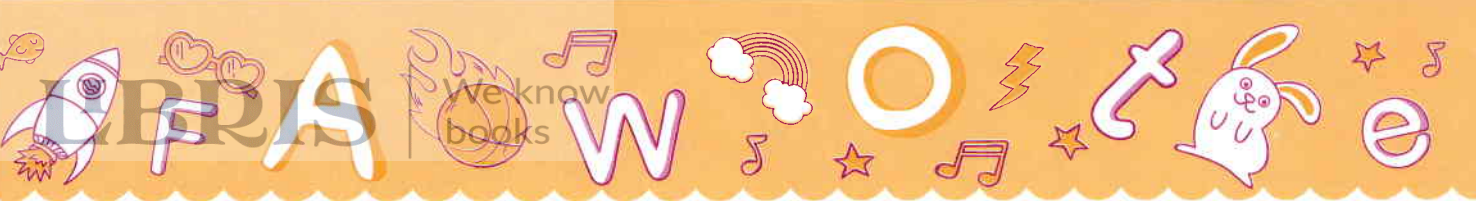


Unește punctele, fără să ridici mâna de pe foaie, pentru ca mingile să ajungă la țintă. Scrie semnele după model.



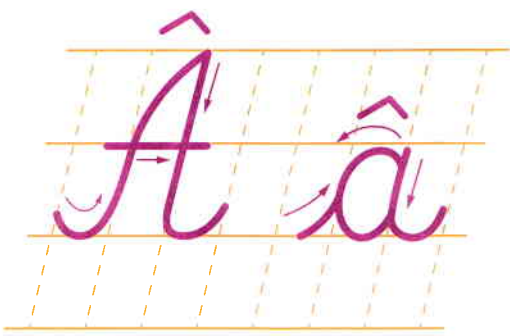
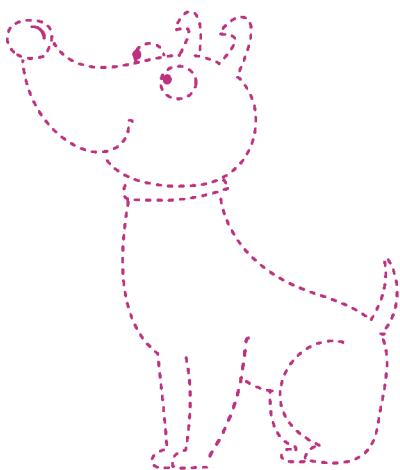






Trasează pe puncte imaginea și colorează-o. Scrie litera Ââ după model, urmând direcția săgeților.

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